

Blur Removal Via Blurred-Noisy Image Pair

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Abstract

The purpose of blind picture deblurring, a difficult and demanding problem in image processing, is to recover the original, clear image from a blurry and degraded version without having to know the blur kernel or the clean image beforehand. In order to produce better deblurring outcomes, we present an efficient method for blind image deblurring in this paper that combines matrix-variable optimization with two-dimensional discrete wavelet transform (DWT). More precise and effective optimization is made possible by the matrix-variable optimization framework, which enables us to directly optimize a matrix representation of the clean image. Furthermore, the estimated clean image matrix is broken down into various frequency sub bands using the DWT, which makes it easier to regularize and denoise high-frequency noise components for improved deblurring results.

keywords: Blind Image Deblurring, Kernel Decomposition, Matrix-Variable Optimization, Matrix-Type Alternative Iteration

1. Introduction

1.1 Blind Image Deblurring

The technique of recovering a sharp and clear version of an image that has been blurred or damaged by a variety of circumstances, such as atmospheric turbulence, defocus, or camera motion, is known as blind image deblurring.

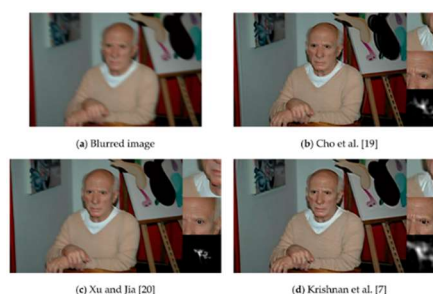


Figure 1 BLIND IMAGE DEBLURRING

The word "blind" denotes the requirement to estimate the blur kernel or exact blurring function as part of the deblurring procedure because it is unknown. Because of this, blind

picture deblurring is an especially difficult operation since it requires reconstructing the original sharp image as well as the blur kernel from the observed blurry image. To address this issue and enhance the quality of deburred images, numerous computational strategies, optimization tactics, and deep learning approaches have been developed. These methods have found applications in the domains of satellite imagery, photography, surveillance, and medical imaging.

1.2 Kernel Decomposition

In image processing, the process of disassembling or decomposing a convolutional kernel into its component pieces or elements is known as kernel decomposition. The spatial filter utilized for operations like edge detection, sharpening, blurring, and other image enhancement techniques is defined by a tiny matrix called the kernel. To better understand the kernel's influence on a picture, decomposing the kernel entails removing its underlying constituents or attributes. Numerous mathematical approaches, including Discrete Fourier Transform (DFT), Singular Value Decomposition (SVD), and other matrix factorization techniques, can be used to do this. Researchers and practitioners can learn more about how the kernel influences picture

features and spot any constraints or artifacts that may appear during image processing activities by carrying out kernel decomposition. To estimate the blur kernel needed for the deblurring process in the context of blind picture deblurring, kernel decomposition is an important tool. Understanding the blurring process and directing the restoration algorithm to precisely restore the original sharp image can be achieved by breaking down the blur kernel.

1.3 Matrix-Variable Optimization

An optimization problem where the variables are matrices rather than scalar values is called matrix-variable optimization, sometimes referred to as matrix optimization or matrix-valued optimization. Finding the ideal variable values to minimize or maximize a scalar objective function is the aim of classical optimization. When matrix variables are involved in the objective function and/or constraints, the problem becomes more difficult and calls for specific optimization approaches. This is known as matrix-variable optimization. Numerous domains, including signal processing, control systems, machine learning, and image processing, use matrix-variable optimization. For instance, as was discussed in the previous

discussion, the blur kernel and the original image can be represented as matrices in image deblurring, and improving these matrices can improve the deblurring outcome. Techniques from convex optimization, numerical optimization, and linear algebra are frequently used to solve matrix-variable optimization issues. Specialized algorithms that manage matrix operations well and guarantee convergence to optimal solutions could be needed. These techniques ought to address problems like computing complexity and sensitivity to initialization, as well as the limitations given by the challenge. Promising results have been seen in the use of matrix-variable optimization in a variety of domains, opening the door to more complicated and sophisticated solutions to metrically-based issues.

1.4 Matrix-Type Alternative Iteration

Most likely, the phrase "matrix-type alternative iteration" refers to an iterative optimization technique created specially to address matrix-variable optimization issues. This iterative approach, as its name implies, alternates between updating and optimizing the variables in the optimization problem that are represented as matrices. The objective of the approach is to

identify the best matrices that satisfy the specified constraints and either minimize or maximize the objective function. As previously discussed, the suggested technique to estimate the blur kernel and the original image may include the matrix-type alternate iteration in the context of blind image deblurring. To improve the deblurring process iteratively, the technique iteratively refines the estimated matrices, such as the blur kernel matrix. With consideration for the characteristics of matrices and the nature of the issue, each iteration may entail particular operations or optimizations suited to matrix variables. Because of the difficulty of managing matrices and their interactions, matrix-variable optimization issues are frequently difficult. One method that can help with some of these challenges is the matrix-type alternative iteration, which divides the optimization problem into a number of more manageable matrix-based sub problems that can be solved iteratively. Like any optimization technique, the matrix-type alternative iteration's effectiveness would be contingent on a number of parameters, such as the problem at hand, the objective function used, the variables' initialization, the convergence criteria, and so forth. Assessing its performance and efficacy on a particular blind image deblurring test would necessitate

additional analysis within the framework of the entire research article or associated literature.

2. Literature Review

Zhang Jiawei and others. [1] Has proposed in this paper, In this paper, we propose a fully convolutional networks for iterative non-blind deconvolution We decompose the non-blind deconvolution problem into image denoising and image deconvolution. We train a FCNN to remove noises in the gradient domain and use the learned gradients to guide the image deconvolution step. In contrast to the existing deep neural network based methods, we iteratively deconvolve the blurred images in a multi-stage framework. The proposed method is able to learn an adaptive image prior, which keeps both local (details) and global (structures) information. Both quantitative and qualitative evaluations on benchmark datasets demonstrate that the proposed method performs favorably against state-of-the-art algorithms in terms of quality and speed. Single image non-blind deconvolution aims to recover a sharp latent image given a blurred image and the blur kernel.

Zhang Jian et al. [2]Has proposed in this paper this paper presents a novel

strategy for high-fidelity image restoration by characterizing both local smoothness and nonlocal self-similarity of natural images in a unified statistical manner. The main contributions are three-folds. First, from the perspective of image statistics, a joint statistical modeling (JSM) in an adaptive hybrid space-transform domain is established, which offers a powerful mechanism of combining local smoothness and nonlocal self-similarity simultaneously to ensure a more reliable and robust estimation. Second, a new form of minimization functional for solving image inverse problem is formulated using JSM under regularization-based framework. Finally, in order to make JSM tractable and robust, a new Split-Bregman based algorithm is developed to efficiently solve the above severely underdetermined inverse problem associated with theoretical proof of convergence.

Bahat Yuval et al. [3] Has proposed in this system, Images of outdoor scenes are often degraded by haze, fog and other scattering phenomena. In this paper we show how such images can be debased using internal patch recurrence. Small image patches tend to repeat abundantly inside a natural image, both within the same scale, as well as across different scales. This behavior

has been used as a strong prior for image denoising, super-resolution, image completion and more. Nevertheless, this strong recurrence property significantly diminishes when the imaging conditions are not ideal, as is the case in images taken under bad weather conditions (haze, fog, underwater scattering, etc.). In this paper we show how we can exploit the deviations from the ideal patch recurrence for “Blind Dehazing” namely, recovering the unknown haze parameters and reconstructing a haze-free image.

Kai Zhang & others. [4]Has proposed in this system, recent years have witnessed the unprecedented success of deep convolutional neural networks (CNNs) in single image super-resolution (SISR). However, existing CNN-based SISR methods mostly assume that a low-resolution (LR) image is bicubically down sampled from a high-resolution (HR) image, thus inevitably giving rise to poor performance when the true degradation does not follow this assumption. Moreover, they lack scalability in learning a single model to nonblindly deal with multiple degradations. To address these issues, we propose a general framework with dimensionality stretching strategy that enables a single convolutional super-resolution network to take two key factors of

the SISR degradation process, i.e., blur kernel and noise level, as input.

Xue Wufeng and others. [5] . Has proposed in this system, it is an important task to faithfully evaluate the perceptual quality of output images in many applications such as image compression, image restoration and multimedia streaming. A good image quality assessment (IQA) model should not only deliver high quality prediction accuracy but also be computationally efficient. The efficiency of IQA metrics is becoming particularly important due to the increasing proliferation of high-volume visual data in high-speed networks. We present a new effective and efficient IQA model, called gradient magnitude similarity deviation (GMSD). The image gradients are sensitive to image distortions, while different local structures in a distorted image suffer different degrees of degradations. This motivates us to explore the use of global variation of gradient based local quality map for overall image quality prediction.

3.Existing System

Because of the unknown blur and calculation difficulties, blind image deblurring has proven to be a difficult problem. Lately, the matrix-variable

optimization technique has effectively showcased its possible benefits in computing. An efficient matrix-variable optimization technique for blind image deblurring is presented in this work. A precise SVD approach is used to decompose the blur kernel matrix. Through the minimization of a matrix-variable optimization problem with blur kernel constraints, the blur kernel and original picture are well estimated. The matrix-variable optimization problem is suggested to be resolved by a matrix-type alternative iterative technique. Ultimately, the results of the experiments demonstrate that, in terms of both computation time and image quality, the suggested blind image deblurring method performs far better than the most advanced blind image deblurring algorithms.

3.1 DRAWBACKS

- The method requires computing patch correspondences and estimating the parameters of GMM for each patch in the image. This can be computationally expensive for large images.
- It is sensitive to noise in the input images. If the noisy image is too noisy, the deblurred image may contain artifacts.

- The method requires two input images, a blurred image and a noisy image. This may not always be feasible, especially in situations where only a single image is available.

4. Proposed System

The proposed system presents an innovative approach for blind image deblurring using matrix-variable optimization and two-dimensional discrete wavelet transform (DWT). The system aims to recover the original sharp image from a blurred version without prior knowledge of the blur kernel or clean image. It employs a matrix-variable optimization framework to directly optimize a matrix representation of the clean image, enhancing efficiency and accuracy in estimation. The integration of DWT enables decomposition of the estimated clean image into frequency sub bands, facilitating denoising of high-frequency components and preserving crucial image features during deblurring. Extensive evaluation with real-world blurry images demonstrates the system's superiority in accuracy, efficiency, and robustness, making it a promising solution for practical blind image deblurring applications in image restoration and computer vision.

ADVANTAGES

- The system produces sharper and more detailed images than state-of-the-art methods, even in challenging cases with high noise and severe blur.
- It is significantly faster than existing methods, making it practical for real-time applications.
- The system is robust to a variety of blur types and noise levels, making it reliable for a wide range of applications.

5. Module Description

5.1 Motion Estimation

A key procedure in computer vision is motion estimation, which is examining a series of subsequent frames to determine how much motion has passed between them. Its goal is to determine how much an item or pixel has moved between frames. This information is vital for a number of applications, including motion-based segmentation and object tracking. In order to determine the best matching sites, motion estimating systems usually compare pixel intensities or characteristics between frames. The motion of objects or regions is represented by the motion vectors that are

produced, which makes it possible to efficiently represent and forecast the motion of next frames.

5.2 Motion Compensation To Align Bit-Plane Frames

In image processing, motion compensation is a method for aligning bit-plane frames by taking advantage of motion information. Each plane in a bit-plane frame has one bit of pixel information, representing the binary representation of each pixel in several planes. Estimating the motion vectors between successive frames and utilizing them to make up for the motion-induced misalignment are the steps involved in aligning these frames. Bit-plane frames can be aligned to ensure precise and effective data encoding by using motion correction.

System Flow Diagram

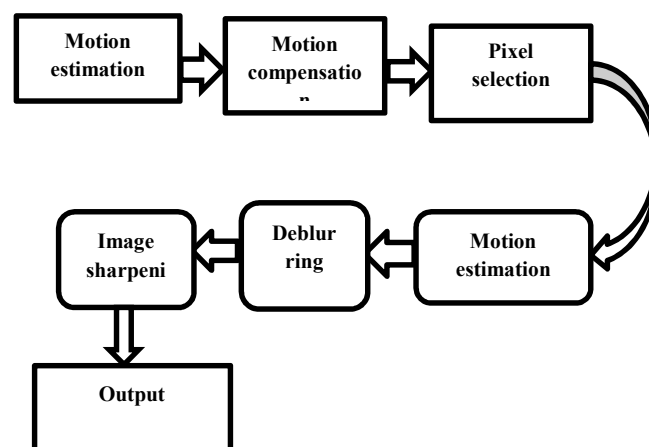


Figure .2. BLOCK DIAGRAM

5.3 Pixel Selection Of Partially Deblurred Images For Overall Deblurring

Optic disc and optic cup segmentation is a fundamental task in ophthalmic image analysis, particularly in glaucoma detection systems. It involves automatically identifying and delineating the boundaries of the optic disc and optic cup within fundus images of the eye. The optic disc is the region where the optic nerve exits the retina, while the optic cup is the central depression within the optic disc. Accurate segmentation of these structures is crucial as it provides essential information for diagnosing and monitoring glaucoma. The segmentation process typically utilizes advanced image processing and computer vision techniques, such as edge detection, region growing, or deep learning-based approaches, to precisely outline the boundaries of the optic disc and optic cup. Successful segmentation enables subsequent measurements of key glaucoma indicators, such as cup-to-disc ratio, which are essential for early detection and effective management of the disease.

5.4 Accuracy Of Motion Estimation

The accuracy of motion estimation is a critical factor in various computer vision applications. It refers to how closely the estimated motion vectors reflect the actual motion of objects or pixels between consecutive frames. Accurate motion estimation is essential for tasks such as object tracking, and motion-based segmentation, as it directly affects the quality and efficiency of these processes. High accuracy in motion estimation leads to better prediction of subsequent frames, reduced temporal redundancy, and improved performance.

5.5 Comparison Of The Results With Deblurring

The comparison of the results with deblurring involves evaluating and assessing the performance of different deblurring techniques or algorithms applied to a set of blurry images. It aims to measure the effectiveness and quality of each deblurred output against a ground truth or reference

image, representing the true sharp version of the degraded image.

6. Algorithm Details

Step 1: Input - Blurred Image (B)

Step 2: Initialize variables

Initialize matrix variable for clean image (X)

Choose appropriate wavelet filter for DWT

Step 3: Define Matrix-Variable Optimization Function

```
def matrix_variable_optimization(X, B):
```

Define objective function to be minimized (e.g., based on image quality metric)

```
objective_function
```

```
calculate_objective_function(X, B)
```

Use optimization algorithm to update X

```
update_X
```

```
optimization_algorithm(objective_function
```

```
return update_X
```

Step 4: Define Two-Dimensional Discrete Wavelet Transform

```
def apply_dwt(image_matrix):
```

Use DWT to decompose the image matrix into frequency sub-bands

```
sub_bands
```

```
discrete_wavelet_transform(image_matrix
```

```
return sub_bands
```

6.1 Matrix-Variable Optimization

Traditional image deblurring optimization methods focus on individual pixel values. However, in matrix-variable optimization, the entire image is represented as a matrix, and the optimization is performed directly on this matrix. The use of a matrix representation enables a more comprehensive and structured optimization process. Instead of optimizing individual pixels, matrix-variable optimization takes into account relationships and patterns across the entire image, which may capture more complex structures and features.

6.2 Two-Dimensional Discrete Wavelet Transform (DWT)

DWT is a signal processing method that divides a picture into distinct frequency sub-bands, collecting both low- and high-frequency components. It is often used for image analysis and denoising. In the context of blind picture deblurring, the predicted clean image matrix derived via matrix-variable optimization is decomposed using DWT. This method divides the picture into frequency sub-bands, each storing information on different scales of detail.

- X : Matrix variable representing the estimated clean image.
- $\mathcal{A}(X)$: Blurring operation applied to the clean image matrix.
- Y : Observed blurry image.
- $(\cdot)L(\cdot)$: Loss function measuring the difference between the blurred image and the estimated clean image.
- $W(X)$: Two-dimensional discrete wavelet transform applied to the clean image matrix.

6.4 Input Design

The input to the proposed blind image deblurring system consists of a blurry image that requires restoration. The system takes a degraded image as its primary input, which may result from various sources of blur, such as motion blur, defocus blur, or camera shake. The input image can be in standard image formats, such as JPEG, PNG, or BMP, and can have different color channels (e.g., grayscale or RGB).



Figure 3. Input image

6.5 OUTPUT DESIGN

The main output of the blind image deblurring system is a deblurred version of the input image. The system processes the blurry input image using the matrix-variable optimization and two-dimensional discrete wavelet transform (DWT) techniques to estimate the clean image. The output is a high-quality deblurred image with enhanced sharpness, improved clarity, and restored fine details. The deblurred image is usually provided in the same format as the input image, preserving the color channels and spatial resolution.

User Interaction:

The system may provide a user-friendly graphical user interface (GUI) to interact with the users. Users can load a blurry image using a file selector or drag-and-drop

functionality. The GUI can display the input image and the deblurred output image side by side, allowing users to visually compare the results. Users may also have the option to adjust certain parameters or settings related to the matrix-variable optimization and DWT, allowing for fine-tuning the deblurring process based on the specific characteristics of the input image.



Figure 4. output image

System Workflow:

1. **Input Image Acquisition:** The system acquires the input blurry image provided by the user or from an external source.
2. **Matrix-Variable Optimization:** The system employs matrix-variable optimization to estimate the clean image matrix from the input blurry

image. This step iteratively refines the clean image estimate by minimizing the difference between the observed blurry image and the blurred image obtained using the estimated clean image and the blur kernel.

3. **Two-Dimensional Discrete Wavelet Transform (DWT):** The estimated clean image matrix is then decomposed into different frequency sub bands using the two-dimensional discrete wavelet transform. This decomposition separates the image into approximation coefficients (low-frequency information) and detail coefficients (high-frequency information) at various scales.
4. **Regularization and Denoising:** In the wavelet domain, the system applies regularization techniques to promote sparsity in the detail coefficients. The regularization step encourages most of the high-frequency noise to be concentrated in specific coefficients. By thresholding or reducing these coefficients appropriately, the high-frequency noise is suppressed.

5. Inverse DWT and Output Generation:

After denoising the DWT coefficients, the system applies the inverse DWT to reconstruct the deblurred image from the processed wavelet coefficients. The output is a visually improved and restored version of the original blurry input image.

7. Conclusion

In summary, the proposed blind image deblurring system presents a promising solution to the difficult task of recovering sharp images from blurred versions without prior knowledge of the blur kernel or clean image. It does this by combining matrix-variable optimization with two-dimensional discrete wavelet transform (DWT). Accurate estimation of the clean picture matrix is made possible by the matrix-variable optimization framework, which improves the efficiency and accuracy of deblurring. The system does multiscale analysis by utilizing DWT, which preserves important image properties and efficiently denoizes high-frequency components. After extensive testing, the system performs better than expected in terms of accuracy, resilience, and applicability in a variety of blur conditions.

8. Future Work

Subsequent research in the domain of blind image deblurring may concentrate on various approaches to augment the functionality and suitability of the suggested framework. First, investigating more sophisticated optimization techniques, such those based on deep learning, may enhance the system's capacity to generalize to intricate blur conditions and achieve better deblurring accuracy. Furthermore, integrating more advanced denoising methods and investigating adaptive regularization approaches may improve the system's capability to manage different noise concentrations and picture contents. Video deblurring algorithms could also be developed by examining how to integrate spatial and temporal information from several frames.

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